



Card Games



War

Number of players: 2

You will need: A standard deck of 52 cards (no joker cards)

How to play: All cards are dealt to the two players and kept face down. Neither player can look at their cards. Both players turn over the top card of their piles and put them face up in the centre of the table, beside the other player's card. Whoever has turned over the highest ranking card takes both cards and adds them to the bottom of his pile. This continues until two cards of the same value (i.e. two sevens) are put down together. The game is now in a state of "war." To continue, both players take two new cards and put one face down on top of the card

they have already placed in the middle and one face up. Whoever puts down the higher ranking face up card wins all six. The game is won by the player who collects all of the cards.

Watch a Video Showing/Explaining “War”: <https://www.youtube.com/watch?v=23QQ1Hz2-jY>

Go Fish!

Number of players: 2+

You will need: A standard deck of 52 cards (no joker cards)

How to play: Choose a “dealer” to hand out cards. If there are two or three players, each player is dealt seven cards. If there are more than three people, each player is dealt five cards. The remaining cards are placed face down in a pile. This is the “fish pond.”

Each player sorts their cards into groups of the same number or suit (i.e. group of threes or group of kings), making sure not to show anyone. The “requester” (person to the left of the dealer) starts the game by asking another player for cards that will match his hand. For example, if the requester has two kings, he will ask the other player for kings. If the other player has these cards, he must hand them over. The requester continues asking the same player for more cards until the player does not have the cards he wants. If the player does not have the right cards, he can tell the requester to “Go fish.” The requester then has to take one card from the “fish pond.” The player who told him to “Go fish” becomes the new requester.

Anyone who collects all four cards of a set (i.e. all four eights or all four Queens) puts them face down in front of him. The winner is the first person to have no single cards left, only complete sets. If two people run out of cards together, the player with the most sets wins the game.

Watch a Video Showing/Explaining “Go Fish”: <https://www.youtube.com/watch?v=-2z9xZYWqmo>

Spoons



Number of players: 3+

You will need: A standard deck of 52 cards and a number of spoons using one fewer spoon than the number of players playing in the game (example: if you have 5 players, you will need 4 spoons)

Object of the Game: Players take turns trying to collect a four-of-a-kind. Once someone does, everyone tries to grab a spoon. Without a spoon, you're out! The last player standing wins!

Setting Up the Game: Arrange the spoons in a small circle in the center of the table and deal four cards to each player.

How to Play: Each player tries to make four of a kind. The dealer takes a card off the top of the deck to have five cards in their hand, removes one and passes it face down to the left. Each player discards to the person on their left.

The last player places the card that they don't want into a trash pile. Cards are picked up and passed quickly around the table until someone gets four of a kind and takes a spoon from the center. Once the player with four of a kind takes a spoon, anyone can take a spoon. The player left without a spoon gets a letter. If at any time the draw cards run out, pause to reshuffle the trash pile and keep going.

Watch a Video Showing/Explaining "Spoons": <https://www.youtube.com/watch?v=p8FZl5leLb4>

